Ground Rules

- **NHSRA Rules Apply.**
- **Breakaway and Tie-Down**: One loop **Team Roping**: Two loops.
- **All contestants are guaranteed two rounds**. Contestants may opt out of a round and still be eligible for the short go and average.
- **Multiple Entries**: Contestants may enter each event up to **two times**. Each entry is treated as a separate contestant (e.g., John Doe A and John Doe B). Both entries are eligible to win money and qualify for the short go. However, **only the highest placing entry will count toward All Around standings**.
- **Eligibility**:
  - Rough Stock and Steer Wrestling are **High School only**.
  - **Both ropers** in Team Roping must be **Junior High and/or (300+ miles)** to qualify for incentive money.
- **Draw Order**:
  - Timed Events 2nd round will run **in reverse order** of Round 1.
- **Rounds Format**:
  - **Timed Events**: 2 Rounds (Friday/Saturday) + Short Go (Sunday PM) — **Top 15 average advance to Short Go**.
  - **Rough Stock**: 1 Round (Sunday AM) + Short Go (Sunday PM) — **all contestants advance to Short Go**.
- **Draw Outs**:
  - All draw outs are subject to an **office fee**.
  - Turnouts/draw outs **before the entry deadline** must provide a **doctor's or veterinarian's note** and will be charged a **cancellation fee**.
  - **No refunds after the regular entry closing date** (September 26, 2025).

Prizes

- **Round 1 Event Champs** – Buckles
- **Round 2 Event Champs** – Buckles
- **Short Go Event Champs** – Buckles
- **Average Jr High Event Champs** – Buckles
- **Average Timed Event Champs** – Saddles
- **Average Rough Stock Event Champs** – Felt Hat
- **Jr High Incentive All Around (Boy & Girl)** – Saddles
- **All Around (Boy & Girl)** – Saddles

Point System & Payout

Timed Events

- **Round 1**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point + **$ payout based on entries**
- **Round 2**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point + **$ payout based on entries**
- **Short Go**: **$ payout based on entries** (No points)
- **Average**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point (No $ payout)

Rough Stock Events

- **Round 1**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point + **$ payout based on entries**
- **Short Go**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point + **$ payout based on entries**
- **Average**: 1st – 10 points, 2nd – 9 points, down to 10th – 1 point (No $ payout)