

# South Dakota State Fair Ranch Rodeo Rules

## **Wild Cow Milking**

This event will consist of all four team members. All members can be horseback. Two teams will run at once – cow will be designated for each team prior to the start of each run. Team will start behind a chalk line. Once you cross start line time will start. A cow will be released at the opposite end of the arena. Team must head and heal the cow before milking her. The cow must be standing in order to milk, if at any time the cow lays down you must stand her up to continue milking. After you have milked the cow you must have the heel rope off and one member with the milk at the judge to stop time. You only need enough milk in the bottle to spill at least one drop out. Leave head rope on.

## **Rope Mug Tying**

This event features four team members. Numbered cattle will be held at one end of the arena behind a chalk line. Team will enter the arena and draw cattle. Time starts when team crosses chalk line. Sort out drawn numbered animal. Bring across chalk line, rope (legal head catch). After roping steer team members must mug steer down and tie three legs. Time stops when catch rope is off steer. Steer must stay tied for six seconds. Time starts when rope is off steer. Roper cannot trip bust steer or drag steer.

## **Stray Gathering**

This event features four member teams. Each team will break into two pairs and start behind two chalk lines. Two steers will be turned out at opposite ends of the arena. Time will start when first team member crosses the chalk line. Each team pair must head and heal the two steers. You can only rope with your designated partner and you can only rope once. You are allowed to help tie the steer once the other team pairs gets the steer roped on both ends. Once you have headed and healed your steer you have to tie the steer in three bone cross tie. To receive a qualified time catch ropes must be off and no tying on. Once to both steers have been tied they must stay tied for six seconds. If either steer or both steers untie in six seconds the team will be given no time.

## **Double Trailer Relay \*\*Short Go\*\***

This event features all four team members. Two trailers will be parked opposite each other in the arena. There will be a chalk line box behind each trailer. Each team will have four horses saddled inside the trailer. The four team members will be inside the pick up. A horn will sound to start time. Each team must unload horses and one at a time make one lap around the outside of the two trailers clockwise. When the first rider completes a lap, he will hand off a baton in side the box behind the trailer. If the baton is handed off outside the box it will be disqualification. This continues until each team member has completed a lap. The horses are to be loaded and the four team members must load up into the pick up. The last person making the lap must be in the driver seat and when all the horses are loaded and the four members are inside the front of the pick up time will stop when the headlights come on. No intentional interference.

## **Hide Race Relay \*\*Short Go\*\***

This event features all four team members. One team member will be mounted on a horse. The other 3 team members will ride the hide 1 person at a time. There will be a chalk start line in which the hide (not horse) must be behind to start. Each person will ride the hide one at a time from the start line to the opposite end of the arena around a barrel and back to the start line. Time will stop once the 3<sup>rd</sup> person crosses the start/finish line after completing their lap around the barrel.

## **General Rules**

All events will have a 2 minute time limit. If a team gets a no time they will get a 120 seconds added to their time. Fastest accumulated time over the 5 events will crowned the 2016 South Dakota State Fair Ranch Rodeo Champion.

Any unsportsmanlike conduct will result in automatic disqualification from competition for that team. Abuse of livestock will not be tolerated. There shall be no abuse of cattle or horses with any part of your rope, reins or whip.